Moberly Table Tennis Club Playing Rules

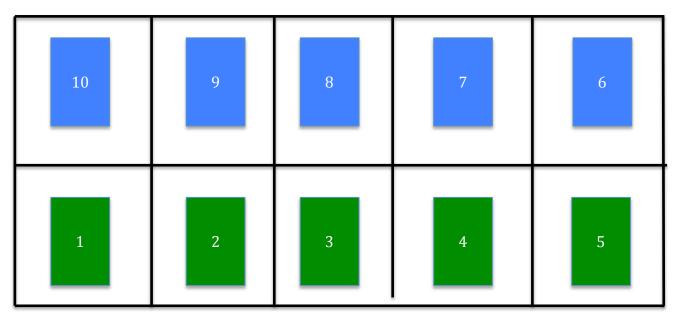


Table Designation

- 1. Table 1 to 5 may be used for drill practices. If busy we need to imposed 20minutes change over.
- 2. Table 6 to 9 in the back nearest the stage are designated as "**Challenge Tables**" or Strictly match play only.
- 3. Table 10 use for coaching only but still can use for practice drills, match play if table is free.

Challenge Tables:

- 1. Tables 6 to 9 are designated as challenge tables.
- 2. To challenge a table, place your paddle or your paddle case at the foot of the table and notify the players that you are challenging the winner.
- 3. Players may NOT refuse challenges, regardless of anyone's playing level.
- 4. You may NOT challenge more than one table at any one time.
- 5. You may NOT play on one table and at the same time challenge another table.
- 6. Players may warm up or practice on these tables when there are no challengers. As soon as a challenge is made, they must start a match within two minutes. (The two-minute warm-up time may be extended to five if the game is the first time the player is on a table for the day).
- 7. The winner of the match will stay on and play the challenger.
- 8. If players on a challenged table decide not to play matches and want to continue to just drill or practice, their possession of the table will be limited to 20 minutes. After 20 minutes, one of the players must relinquish his/her place to the challenger.

Coaching/Drill Practice Tables:

- 1. Tables 10 are available for private coaching and drill practice on a first-come, first-served basis.
- 2. The use of these tables is limited to 1- hour time blocks. This 1-hour time may be extended if there is no other request for their use.
- 3. Availability of coaching/drill practice tables is not guaranteed.



Club Courtesy Rules

- 1. Help set up tables, nets and barriers. Help put tables away if you are the last to use them.
- 2. When going to and from a table, walk as close to the wall or barriers as possible to avoid entering a playing court. If you must enter a playing court, wait until a break in the action between points.
- 3. Sit on the stage area to watch.
- 4. Call a "Ball" if your ball enters another court. If another player calls a "Ball", and their ball is near your court, retrieve their ball so they don't have to walk through other courts and disrupt play in other tables.
- 5. Keep a good attitude and be courteous at all times. Do not throw your rackets; do not be loud and boisterous. Please keep your language clean and swearing to a minimum there are many young children among us.
- 6. Respect the tables: don't sit on them, put your foot on them to tie shoes, kick them, strike them with your racket out of frustration, etc. Keep gym bags and other property on the floor.
- 7. Playing session finish exactly **10pm** weekday and **7pm** weekend, Player who's not a member on *Charing Cross Sport Club* are not allowed to use the shower after club session if you want to take a shower do it before end of club session.